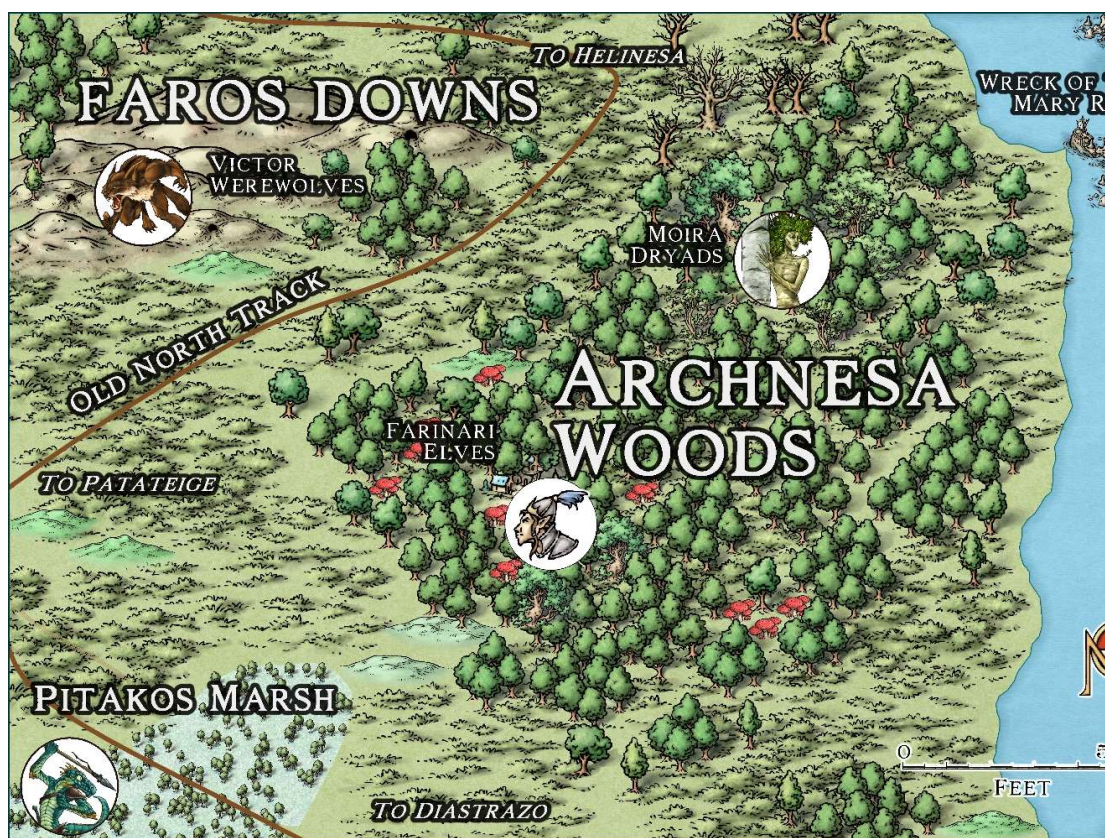


## Archnesa Woods



The Archnesa woods are home to a small clan of wild elves, and a family of dryads. The latter have taken the form of various giant fruit trees, while giant oaks abound in the forest, especially in the small elven village.

Other points of interest are the wreck of the sloop, the Mary Rose, a trader between Spiros and Helmonte, possibly the result of an act of sabotage by the rebels on Spiros Isle. Salvage has not yet been carried out – officially.

To the north west are a series of hills dotted with caves and infested with a bloodthirsty pack of werewolves. There is even a former elven werewolf!

And to the southwest is the ever-expanding Pitakos marsh.