

Embra Watery Places of Interest 3:

Silverburn

Silverburn is spoken of in Embra as if it were a district of the city, although as the map shows, in terms of structures, there is just a small hamlet here, and a couple of roads. However, the name is also that of one of the two major tributary rivers that join the River Clack at Embra, approaching it from the north. The other is the Wadingburn, which approaches the city from the south. The “Silver” element from the river’s name has become attached to various other features illustrated here too (not wholly accidentally, as small amounts of genuine metallic silver may be found from time to time). Thus although the Silverburn as a watercourse recurs on others of the Embra maps, it is this area that most folks mean in Embra when they mention the name.

Notes on the labelled locations and map features follow. First though, some more general points.

The misty edge to the mapped area is because, like all the Embra Places maps, Silverburn does not link directly to any other specific location in the city. Instead when leaving the mapped zone (or sometimes only when passing some form of threshold within it - GM’s choice), the party can return either to the Watery Places map, or the Embra Official Guide map, from where the GM can select a new location for the players to visit.

While scales are provided alongside the map, accurate to the features as drawn, and directions in these notes refer to the standard pattern of north being towards the map’s top as viewed, east to its right-hand edge, and so on, none of these elements need be considered strongly fixed. Such things in the Faerie Realm can be quite fluid, to fit whatever the GM may prefer.

The featured text also beside the map could be used or ignored, as the GM might wish, although it does provide an additional element beyond what the maps illustrates. It reads: “A Fey Lady in Red sits playing marbles by the bank. In the Burn mingle images of sinuous silver dragons and golden phoenixes. Her marbles show similar swirling colours.”

For greater clarity, note that the FCW file has a toggle to allow the on-map labels to be turned-off, if desired. A second toggle lets the interiors of the mapped buildings be viewed.

Aspects of Silverburn

* **Barrow Top:** A small, round hill on Silver Moor, a little north of the road. It is not a burial mound despite its overall shape.

* **Buid Forest:** The large, dense forest across the western third of the map, lying mostly between the Silverburn and its Wishful Ditch tributary. Buid means “yellow”, and in autumn, these woods do turn a bright yellow shade, as the deciduous trees begin shedding their leaves. The Silverburn and Wishful Ditch are sometimes said to run with gold then, because of all the bright yellow leaves floating down them, while the carpet of

gold on the Forest floor seems almost as if the trees are giving back their received summer sunlight.

* **Leg Hill:** A small, roughly crescentic hill near the map's centre.

* **Loot Mound:** Another small hill, albeit the map's largest, set among the low-lying northeastern Silver Marshes.

* **Mabon's Rest:** The largest property in the small hamlet on this map, the Rest is an inn with stables, outbuildings, a huge pile of cut firewood logs, and an orchard stretching northwest almost to the foot of Leg Hill. Sometimes the hamlet may be named as Silverburn, at others Mabon's Rest after this inn. The remainder of the hamlet has a concentrated scatter of a dozen more houses, all of which are single-storey properties. Mabon is said to be a youthful god, or a young man who became a deity through his great deeds.

* **Rich Hill:** A little hill with no trees on it in the Buid Forest, set between the Silverburn and the Wishful Ditch.

* **Silverburn:** The northern River Clack tributary, only a small part of which is shown as it crosses the southwestern map corner. It generally flows north to south as shown here. Patches of metallic silver may be glimpsed sometimes on the river bed, which occasionally wash-up on its banks.

* **Silver Common:** Open land in the map's southeastern quarter, south of the hamlet and east of the Silver Marches. Rare small lumps of silver may be discovered just lying on the surface here, or partly buried, by careful hunting.

* **Silver Marshes:** Scattered marshlands in the low-lying areas near the Silverburn in its more southerly stretches especially, over, and extending beyond, the map's southwestern part. Very occasional small lumps of metallic silver may be found here, especially closer to the Silverburn.

* **Silver Moor:** The open moorland north of the hamlet, across the map's northeastern region.

* **Wishful Ditch:** The sole tributary of the Silverburn shown here, running through the eastern part of Buid Forest.