

Welcome to Nga-Whenuatoto – the Bloodlands!

I sincerely hope that you enjoy exploring and adding onto the map that I have made.

What You Need

You will need the core set that comes with CC3+ to view and manipulate this map. The map was made using bitmaps and symbols from CC3+ Overland, Mike Schley, and Herwin Wielink styles (All part of the core set).

Methodology

The map is in scale with the world map. As such, all measurement done through the software will be accurate. Normally, I would place my mountains down using a 0.4 for regional maps. At this size though, they were way too small. For the map to look good, I had to bump that up to a 1. These mountains are 2.5 times bigger than what I would normally use for regional maps. As such, distance and symbol scale should be adjusted for regional maps. All other symbols and bitmap scales are based off of the size of the mountains. The only hills shown are the large foothills at the base of the mountain ranges and a set of large hilly terrain in the northwest of the Kahanihorei region. Only the main rivers and the large swamp areas have been rendered. As such feel free to add more streams, hills, swampy areas, and open spaces in the jungles for your detailed maps. The coast is rocky with small beaches and rises quickly forcing explorers to climb up and through them to get to the interior. The only settlements represented on this map is in Port Digby and Mate Ora. These are the only places on the map with significant populations that live within cities. So feel free to add plenty of smaller settlement, ruins, and temples throughout the continent. I wanted to establish a theme as an “idea generator”, but I also wanted to leave flexibility for mappers to do their thing.

Theme

This continent is themed off of a “Savage World” concept. The three main races are lizardmen, intelligent carnivorous apes, and humans. There is plenty of room to add isolated pocket of other intelligent races to map. I just focused on these three races to fit the theme. I loosely based the humans on the Maori tribes of New Zealand. The sea dragon and the giant octopus for based off of Maori mythology and the names are also Maori inspired. Sticking with the “Savage World” concept, dinosaurs are also represented. It is assumed that most of the populations live within tribal units consisting of a collection of villages. All three races live throughout the continent, but some areas have a larger population of a particular race than others and are represented on the map by icons.

Port Digby

Port Digby is a “portal” for non-savage world characters to be easily inserted into the setting. It is the only civilized area on the continent (If you can call a city state ruled over by a former Pirate Captain civilized).

Puia Hanahana

This is a sacred island with a volcano on it. It is considered holy and a small band of holy men live here. Legends say that there is a large cavern entrance at the base of the volcano that leads to an underground city. The holy men come often to the shores of Tangata and Port Digby. But it has been many months since their last visit. People are beginning to worry about them. What could have happened to the holy men?

Mate Ora

Nobody goes to this island. It is said to have ancient ruined cities and burial mounds. It is said that the dead walk these lands.

Tangata

This region is mostly occupied by humans. Although there are both Ape and Lizardmen tribes within the region. There are a variety of human tribes within this region. Some are allied to one another while others war against each other. Tribes are identifiable by their body tattoos. Slavery is common and human sacrifices and ritual cannibalism is sometimes practiced among the tribes.

Whakakahore

North of the region known as Tangata is a great valley consisting of three escarpments. This is Whakakahore – the forbidden lands. The holy men has not told their tribes why it is forbidden. They are only warned that if they go, they will never be allowed to return; any who try to do so will be killed.

Aatatusia

Aatatusia is not inhabited by any of the tribes. It is considered sacred to Araiteuru and her sons. It is neutral territory and the tribes cannot attack one another here. The tribes come to the sacred sacrificial stones along the shore once a year to offer a human sacrifice to the sons of Araiteuru. They come at various times so rival tribes are less likely to encounter each other. Araiteuru are seen as protective taniwha (monsters) that help to keep Mango Wheke (the great octopuses) from eating all the fish. Araiteuru and her sons are also feared for they can be angered if the proper sacrifices and incantations are not done properly. Surprisingly, the

lizard folk also come here to sacrifice and do not attack one another nor the Tangata. Apes do not sacrifice to Araiteuru.

Taniwha

The lands of Taniwha are overran with terrifying monsters. Most of these consist of giant lizards of various kinds, but there are a large variety of other taniwha that live within this region. The three main races do live here, but their settlements are very few, well hidden, and are strongly defended; for they are often the hunted here.

Tarakona

Like the other regions, all three of the main races live here. But, the lizard folk dominate here. They live in tribal groups much like the Tangata, but they do not establish alliances. The different tribal groups constantly raid each other. They do not take slaves but eat those that they kill. They will keep some humans for sacrifice. The Tarakona come in a variety of colors and markings. The tribes are differentiated by these colors and markings.

Hatana

This region used to be inhabited by humans long ago. According to legend, their holy men saw their destruction in a dream and warned their people to flee into the mountains. In their dreams, they saw the coming of two great serpents of the earth. They would come from beneath the sea and release evil spirits from the underworld that would devour everyone. Only those that fled that day survived. It is said that the holy men stayed and used their magic to hold off the evil spirits as long as they could. Some say that they still protect Whenuatoto from the evil spirits of the underworld.

Patumara

These lands are not controlled by any of the three main races of Whenuatoto. Indeed, they are avoided. The only safe areas to cross this region is along the coast and along the hills that connect the two mountain ranges. This region is dominated by tall grasslands that can be anywhere from the height of a man's hip to as tall as a man. Mixed among the grass are many bones of beasts and men. The land is more spongy and wet nearer the coast with many ponds and open water. Many creatures still live here though.

Kahanihorei

This region is mostly controlled by the Apes. They worship the sky gods and pray to a large obsidian stone monolith within the mountains. It is said that they can see visions within the

stone monolith. The Apes can speak the language of men and ally with them from time to time. According to the Apes, it is the Star Gods and their monolith that brought them here, gave them sharp teeth for the eating of flesh, taught them language, the use of tools, and how to wage war.

Paihana

There is only a narrow strip of land that connects the region known as Paihana with the rest of the continent. Few go here for there are many taniwha (monsters) here. They are giant insects and many are very poisonous. Several tribes have attempted to land their canoes along the shores and explore but most have never returned. A survivor was once picked up along the coast who said that he had survived there for over twenty years. He described an evil tower that reached into the heavens in one of the high mountain valleys.