

Wexler Region Notes

Port Wexler is a small port village, offering a more direct route for goods from Runcibor and Gronvang and their surrounding farms to the markets north of the Dunor River, especially in Dunor City itself. It is becoming more prosperous, and warrants a seneschal appointed by Dunor, who lives in the newly constructed 2-storey fort. In several years, it has already doubled its population (now 350) and is a little lawless. The town, previously called Faruptheiz, has been renamed in honour of its first Seneschal, Sir Ludwig Wexler. The port trades with the Citadel town on the north bank of the Dunor River, Duneizen Citadel (pop 210).

South of the village is a smaller fort, Fort Hans, which keeps any bandits at bay, these bandits hide out in the ruined farmsteads on the plains east, which were destroyed when an orcish horde destroyed these holdings and the fair elvish village of Cancudia, about 10 years before Port Wexler was founded. It is supposed that the Tregarten Forest is now clear of the vermin, but the people of the hamlet of Hansel (pop 90) stay clear of it all the same. An obelisk was erected in honour of those who fought and fell in the 2 year war with these verminous creatures.

East of the obelisk is a group of five farmsteads, all belonging to the Erkiltz family, headed by the formidable Hans Erkiltz, who was a young warrior in the orc wars so many years ago.